DAMNATION™
MATURE 17+
M
CONTENT RATED BY
ESRB
codemasters™

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these "photosensitive epileptic seizures" while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

ESRB Game Ratings

The Entertainment Software Rating Board (ESRB) ratings are designed to provide consumers, especially parents, with concise, impartial guidance about the age-appropriateness and content of computer and video games. This information can help consumers make informed purchase decisions about which games they deem suitable for their children and families.

ESRB ratings have two equal parts:

- **Rating Symbols** suggest age appropriateness for the game. These symbols appear on the front of virtually every game box available for retail sale or rental in the United States and Canada.
- **Content Descriptors** indicate elements in a game that may have triggered a particular rating and/or may be of interest or concern. The descriptors appear on the back of the box next to the rating symbol.

For more information, visit **www.ESRB.org**

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INTRODUCTION

In the wake of a bloody civil war, both sides fell to dust. Out of the lawless chaos, a new power arose and began to spread across the land, leading it into damnation.

After a devastating civil war that has left both sides exhausted, America abides in chaos. As the former captain of a regiment decimated during the war, Hamilton Rourke now leads a small group of rebels against a new threat, Prescott Standard Industries (PSI), a military complex which moves to restore order by crushing anything or anyone that stands in its way. As Rourke and the resistance journey across the country on a mission that will encompass both salvation and vengeance, they may be the last hope to save the country from utter destruction.

GETTING STARTED

INSTALLATION

To install the game you will need administrative privileges, and it is advisable to have no unnecessary programs running during installation.

Insert the Damnation™ disc into your DVD drive. If AutoPlay is enabled, the Damnation™ launcher will appear. If it does not, browse to your DVD drive and run "Autorun.exe". Press the Install button on the launcher to begin installation and then simply follow the on-screen instructions. Damnation™ requires the presence of DirectX 9.0c on your system and this will be automatically installed with the game, if it is not already present.

RUNNING THE GAME

WINDOWS® VISTA:

After installing the game, open the Games Explorer from within the Start menu, and simply double click the Damnation icon to launch the game. Other actions can be carried out by right-clicking this icon.

WINDOWS® XP:

After installing the game, double click the game's icon on the Desktop. Alternatively, navigate to the "Programs\Codemasters\Damnation" folder in the Start menu and click the shortcut within.

MAIN MENU

CAMPAIGN
Start or continue a new campaign - or load a previously unlocked chapter in a solo or co-op campaign. Once initial campaign information is selected, choose a difficulty level before beginning game play.

VERSUS
Start or join a multiplayer game, and select session type and other details.
See page 11 for details.

UNLOCKABLES
View any special features you have unlocked.

OPTIONS
Change game options:

GAME CONFIGURATION Change game settings, including violence settings (where available), HUD and subtitle preferences, and tooltip icons.

AUDIO SETTINGS Adjust audio settings, including the volume for music, sound effects, and dialogue.

VIDEO SETTINGS Select video settings, including brightness and display preferences.

CONTROL SETTINGS Select controller preferences, including axis inversion and sensitivity.

CREDITS View all game credits.

QUIT
End your gaming session.

PAUSE MENU

Press [Esc] to pause the game at any point during game play.
Any objectives will be displayed.

RESUME GAME
Return to game play session.

OPTIONS
Change most settings, including general game configuration, audio / video settings and controller settings.

LOAD LAST CHECKPOINT
Resume game play using data from last checkpoint location.

QUIT
End game and return to main menu.

GAME OVER

The game ends when the player character (and any controlled through co-op, if applicable) dies. As the player takes damage, colors will gradually desaturate, until death ensues. Health will regenerate, should a player be able to take cover in a safe location. Massive damage, however, such as falling off the edge of a cliff, will cause instant death.

GAME CONTROLS

KEYBOARD AND MOUSE

ADVENTURE MODE/COMBAT MODE

Draw weapon and enter combat mode	Hold Right Mouse Button
Control Camera / Aim weapon (while in combat mode)	Mouse
Run/Strafe (while in combat mode)	W, A, S, D
Sprint	Hold ⇧ + Direction
Jump / Dive Roll (while sprinting)	Space Bar
Prepare to Jump (while hanging), Aid Fallen Comrade, Use Object	⇧
Crouch / Release Hold (while hanging)	C
Melee Attack	E
Fire Weapon (while in combat mode)	Left Mouse Button
Zoom (while in combat mode)	Middle Mouse Button
Reload (while in combat mode)	R
Select Left Weapon Slot	1
Select Right Weapon Slot	2
Select Pistol	3
Plant Tripmine	Hold Q
Throw / Detonate Tripmine	Tap Q
Enter Spirit Vision (not immediately available)	Hold Z
Open Pause Menu	Esc

VEHICLE MODE

Mount / Dismount Bike	⇧
Turn vehicle left/right	A (Left) / D (Right)
Brake/Reverse	S, Right Mouse Button
Control Camera (while stationary)	Mouse
Accelerate	W, Left Mouse Button
Boost	Z, Space Bar
Draw pistol (co-op player)	Hold Right Mouse Button
Fire pistol (co-op player)	Left Mouse Button

THE GAME SCREEN

1. Gun selected, amount of loaded ammo and additional clips, any available trip mines
2. Information, as necessary, regarding NPC status
3. Currently carried weapons and other weapon information

CHARACTERS

HAMILTON ROURKE

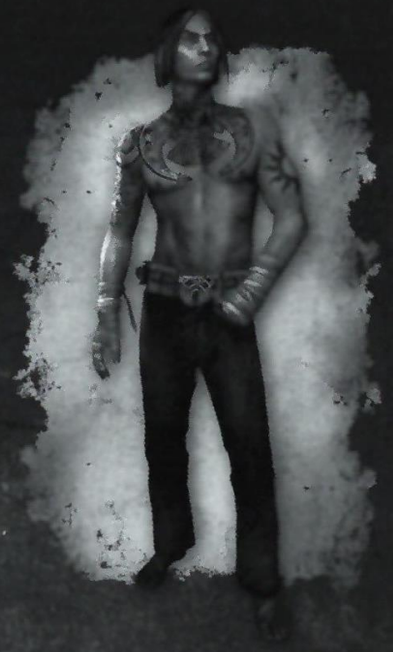
A veteran of the devastating war that tore the country apart, Captain Rourke now serves as a member of a guerilla army, fighting to defeat the invading forces of Prescott Standard Industries (PSI). While he has thrown in his lot with this resistance group, his true focus remains finding his lost fiancée, who went MIA during the war.

YAKECAN

A witness to PSI's destruction of her tribe, Yakecan has fended for herself since an early age. A healer, like all Native women, she worked on the front lines during the war, helping anyone in need. After her sister healers were massacred during a PSI ambush, Yakecan broke her code and took up arms, in order to fight PSI directly.

AKAHANDO

Akahando, Yakecan's brother, is a seer who occasionally lends his aid to Yakecan's cause. Wise and quiet, he has his own plans to defeat Prescott.

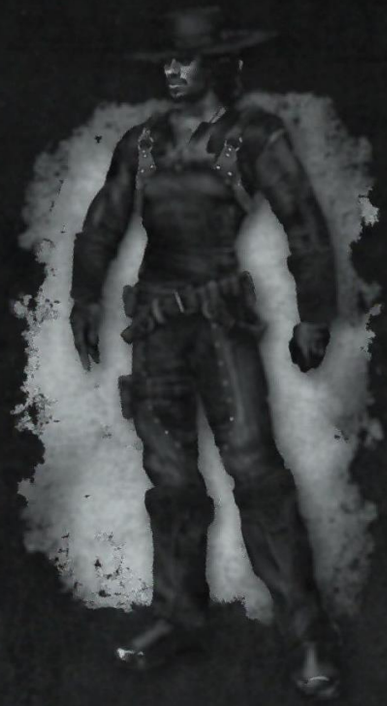


CHARLES WINSLOW

Professor Winslow, now leader of Rourke's band of rebels, was once a celebrated inventor. His technologies revolutionized the lives of the nation's citizens until, framed for treason, he was forced into exile.

RAMON SEPHERIUS ZAGATO

Zagato is a braggart and a scoundrel, but also a skilled—if annoying—fighting comrade.



WILLIAM DEAN PRESCOTT

W.D. Prescott, an erstwhile colleague of Winslow's, has led PSI to become the foremost military contractor on the continent. Now, he is ready to take control of the country as CEO and absolute dictator of a new empire.

JACQUELINE (JACK) WINSLOW

Jack is Professor Winslow's estranged daughter. After her father's exile, Jack was left behind, eventually to be raised by the leaders of PSI. A scientific genius, like her father, Jack's research has elevated PSI to its current status. Angry at her father's abandonment, she aids PSI both to please Prescott and to hurt her father.

SELENA

Prescott's right-hand lieutenant, Selena cares only for herself and her master. Relying on sexual manipulation to control others, she has had a complicated relationship with Jack. She is, however, a fearless and fearsome warrior.

MULTIPLAYER

Join a friend for two player co-op through the entire campaign, or go head to head in eight player versus modes including Deathmatch, Team Deathmatch, Capture the Flag, and King of the Hill.

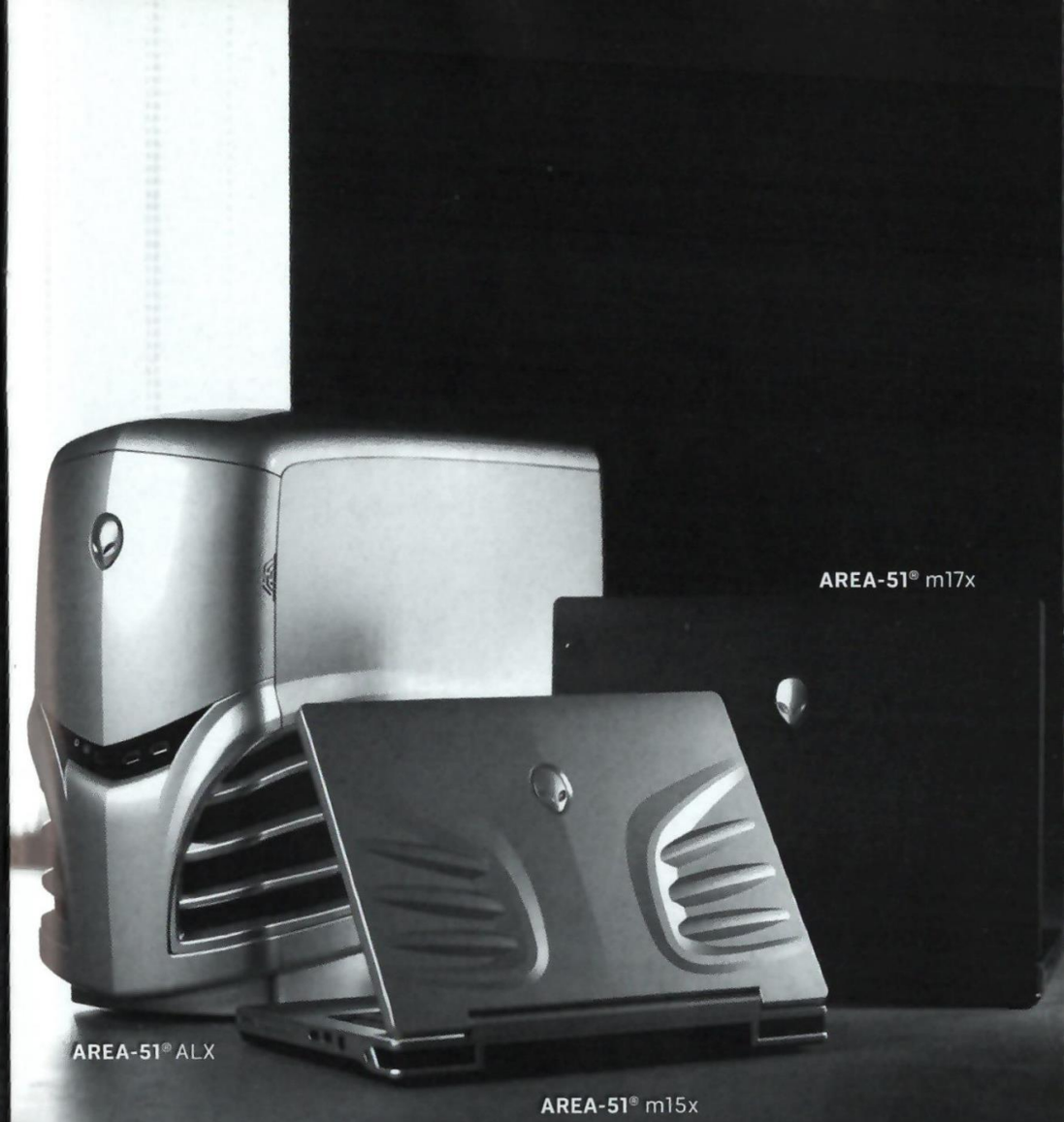
To participate in co-op or competitive combat online you must be signed into GameSpy®. If you are playing online multiplayer for the first time, you will need to create a new GameSpy®ID.

Online portions of the game are broadband only. You must connect through a DSL, cable modem, higher speed internet connection, a Local Area Network (LAN), or a Wireless Local Area Network (WLAN) in order to connect online.

In order to get online, several additional items are required, including a subscription to an Internet service provider, a network device, and a WLAN access point (for wireless networks).

ONLINE MAIN MENU

Options to host or join online games are available via the Online Main Menu. This menu will also allow players to select other information, including game type, selected map, and match-specific information.



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CUSTOMER SUPPORT

CODEMASTERS WEBSITE
WWW.CODEMASTERS.COM

Codemasters' website contains game patches, FAQs and an online version of our technical support knowledgebase. It also has a technical support request form that you can use to request assistance with this or any other Codemasters game.

EMAIL
CUSTSERVICE@CODEMASTERS.COM

Please include your Dxdiag.txt file with a description of your problem. To do this with Windows XP click on 'Start', then 'Run' or with Windows Vista click the Windows button and use the search box. Now type DXDIAG and click 'Ok'. This will display the DirectX Diagnostics screen. To send the results, simply click the "SAVE ALL INFORMATION" button and save this as a text (.txt) file. Now attach this file to your email.

Email support is provided 7 days a week.

TELEPHONE / FAX

Before calling, ensure that you have checked our website for a possible solution and have read the Damnation™ help file which can be found on the Damnation™ DVD-ROM.

To access the help file:

1. Double-click on "MY COMPUTER" on your Windows Desktop.
2. Right-click on your DVD-ROM drive.
3. Left-click on "EXPLORE".
4. Double-click on "README.TXT".

TEL: (from within US) 646-432-6888
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